



63rd CBH/SAA State Broadhead Championship Chino, California



May 24-25, 2025

Hosted By:

Oranco Bowmen & Big Game Club

10K Raffle Saturday night at 7:00

2 Big Raffles

Saturday Night, Bow Giveaway

Sunday, Kuiu Pkg Before Awards

Saturday Dinner: Roast Pig!

Dry Camping on Range

Motels Nearby

42 Unmarked 3-D Targets
both days at Realistic
Distances

No Crossbows Allowed

Sat. Shoot starts at 9:00

Sun. Shoot Starts at 8:30

Everyone Starts at the
same time Both Days

No Fires or Firepits Allowed!

FIXED BLADE & MECHANICAL BROADHEADS OK

Archers will be flighted both days by class and style

Shooting Styles

SF-Sight Fingers NS-Non Sight BR-Bowhunter HR-Hunter RC-Recurve L-Longbow

Pre Registration - before May 12, 2025

Adult (18 and up) - \$60

Junior (12 to 17) - \$30

Guest—\$75

Onsite Registration

Adult (18 and up) - \$70

Junior (12 to 17) - \$40

Guest—\$85

Cub/Peewee-Free (Participation Award only) (Field Points Only)

**PRE-REGISTRATION Online at www.cbhsaa.org or Mail in
CBH/SAA OR NFAA CARDS WILL BE CHECKED!**

Send to Bret Scott: 11381 Encinas Dr, Riverside, CA 92505 PH. (951) 202-0140

MAKE CHECKS PAYABLE TO: CBH Big Game Club

Send copy of CBH or NFAA card with Pre-registration form

Name	M/F	Cub 11 and under	Junior 12-17	Adult 18-64	Senior 65 +	SF	NS	BR	HR	RC	L	CBH NFAA Y/N	AMT \$

By registering for the State Broadhead you are agreeing to follow the rules and regulations which are available at www.cbhsaa.org

Range and Target Information

David Bacon

(909) 217-4448

ob.tournament@outlook.com

General Tournament Information and Rules

Bret Scott

(951) 202-0140

cbh.2vphunting@outlook.com

Rules, regulations, map and general information on back of flyer

CBH/SAA State Broadhead Championship Tournament General Working Mechanics

1. This tournament is designed to appeal to the bowhunter. It is designed to offer the Archer the benefits of using their hunting equipment in a tournament. **NFAA rules do not apply to this event.**
2. The State Broadhead Tournament shall be a one or two day event held on Memorial Day weekend.
3. The 2nd Vice President of Hunting or his delegate shall govern this tournament.
4. The range for this event shall be laid in such a manner as to simulate hunting conditions when possible.
5. Archers must use hunting Broadheads for this event which is keeping with California State Fish & Game Laws on Big Game Hunting.
 - A. Scoring:
 - 1) Vital—10 Kill-8 Wound-5
 - 2) An arrow must be in the target to score, except a “pass-through” which must be witnessed and scored as witnessed by other shooters in the group.
 - 3) “Bounce-ins and Glance-offs” shall not score.
 - 4) “Antlers” do not score.
 - 5) Shaft of arrow must touch the line for higher score.
 - 6) Double scoring is required.
 - 7) This shall be a one-arrow tournament at un-marked yardages.
 - B. Divisions and Styles of Shooting:
 - 1) Divisions
 - a) Seniors (65+)
 - b) Adult (18-64):
 - c) Junior (12-17):
 - 2) Styles:
 - a) Sight Fingers (SF) Compound/Recurve
 - b) Non-Sight (NS)
 - c) Bowhunter Release (BR) up to 7 fixed pin, Max 12” Stab Front, Backbar OK.
 - d) Hunter Release (HR) Bow must be camo or matt finish, Quiver must be attached to bow, Any sight ok, No stabilizer restriction
 - e) Recurve (No Sight) (RC)
 - f) Longbow (No Sight) (L)
 - g) Junior Class will be Sights/Non Sights
 - C. Awards:
 - 1) CBH/SAA Membership (Regular or Associate) is required to compete for awards.
 - 2) Guest Class is one Class (Male and Female combined) and there will be no awards.
 - 3) No awards will be mailed.
 - 4) Cubs and Peewees Participation Awards Only
 - D. Tackle
 - 1) Mechanical Broadheads must be operational
 - 2) 12” stabilizer restriction on Bowhunter Release Class Only.
 - 3) Bow Quivers are allowed in all styles.
 - 4) No magnifying scopes are allowed.
 - 5) No compound over 80 pounds peak draw weight. Recurves and longbows have no weight limit.
 - 6) **NO RANGE FINDING DEVICES ALLOWED!!**
 - 7) Broadheads must be dulled and meet Fish & Game Codes at all times during the shoot.
 - 8) Practice blades are allowed if they meet Fish & Game Codes (7/8 minimum diameter)
 - 9) Broadheads may be subject to size testing at any time during the tournament.
 - 10) All bows shall be limited to 300 fps with a 3% tolerance for differences in chronographs.
 - 11) Arrow speed may be checked anytime during the tournament.
 - 12) Longbows: any type of arrow shaft is allowed.
 - 13) Longbows: will be shot off the shelf
 - 14) Clickers allowed in all styles.
 - 15) All bows and broadheads must be inspected on Saturday morning.
 - E. Miscellaneous:
 - 1) Cubs and Peewees will shoot field points only
 - 2) Parents will be responsible for the supervision of their children at all times.
 - 3) All protests to the Protest Committee will be in writing within thirty (20) minutes of the end of the tournament each day an include a \$25 fee which will be returned if the protest is upheld.
 - 4) There must be a minimum of three shooters per target at all times.
 - 5) Top shooters from each style will be grouped on the 2nd day of the tournament. Cubs and Peewees will not be allowed to shoot in top flight groups. **NO EXCEPTIONS**
 - 6) **NO TARGET OR SIGHT NOTES ALLOWED (SIGHT TAPES OK)**
 - 7) No discussion of yardage prior to shooting. Discussions afterwards must be done in a manner to ensure that other archers who haven’t shot will be assisted .
 - 8) No one is allowed on the tournament course before or after the tournament shooting hours except for tournament officials
 - 9) Spectators will only be allowed with unanimous approval of the group.
 - 10) Rule violations can result in disqualification.
 - 11) Cell phones allowed, pictures and promotion on social media encouraged.
 - 12) Tournament officials will have communication devices for emergencies and range duties.
 - 13) Unsportsmanlike conduct can result in disqualifications.

Directions to the Range

Oranco Bowmen
17504 Pomona Rincon Rd.
Chino CA. 91710

Dry camping available on the range.

Breakfast and Lunch available both days.

Oranco Contact, David Bacon 909-217-4441, ob.tournament@outlook.com

Map

